

(Coed: 6 - 7 years old)

- 1. To be eligible to play on a team, a player must be on the team roster.
- 2. The time limit on a game is one hour. A game CAN end in a tie.
- 3. Each batter receives a total of six pitches or four swinging strikes before that batter is pronounced out. A batter cannot be called out on an uncaught foul ball even if it is the batter's sixth pitch.
- 4. No bunting will be allowed. However, if a full swing is taken and the ball is slowly put into play, the ball shall be declared live.
- 5. No stealing.
- 6. Every runner may advance one base on an overthrow to first base, 2nd base or 3rd base, at the runner's risk. The runner must stop at next base. If a coach sends a runner in error, the runner is still at risk even though the runner will have to go back to their previous base.
- 7. A batted ball which strikes the pitching machine, coach at the pitching machine, or the field umpire will be ruled a dead ball. The batter goes to 1st base, and if any runners are on, they advance one base.
- 8. Any overthrown ball which strikes the coach on the mound or the umpire will be ruled a dead ball. Runners will stay on the base they occupy, or the base to which they are going.
- 9. No more than 5 runs per team per inning will be allowed.
- 10. All of a team's players will bat.
- 11. Every child batting and all base runners must wear an official helmet. If the helmet falls off accidentally, the runner may continue and get their helmet after the play is completed.
- 12. On a thrown ball coming from the outfield to the infield: Runners can advance until the ball is in possession in the dirt area then time out. Once the ball is in possession and if the runner is past half way they must stop at next base, if not past half way, they must go back.
- 13. There is no infield fly rule.
- 14. Coaches are responsible for the actions of their player's parents. If you have a parent riding the umpire, ball players, or the opposing team, it is your responsibility to tell your parent that they are embarrassing their team and that it needs to stop. If the disruption continues, you may need to get a league official to assist you.
- 15. Coaches cannot touch players on the base path.

## 16. No USSSA bats.

- 17. Must have 8 players to play. When playing with 8 players you must take an out for their 9<sup>th</sup> spot.
- 18. The speed on the machine is 35 mph and distance to play is 46 ft.